

Evolution of Hector's World™ Learning Objectives 2009-2010

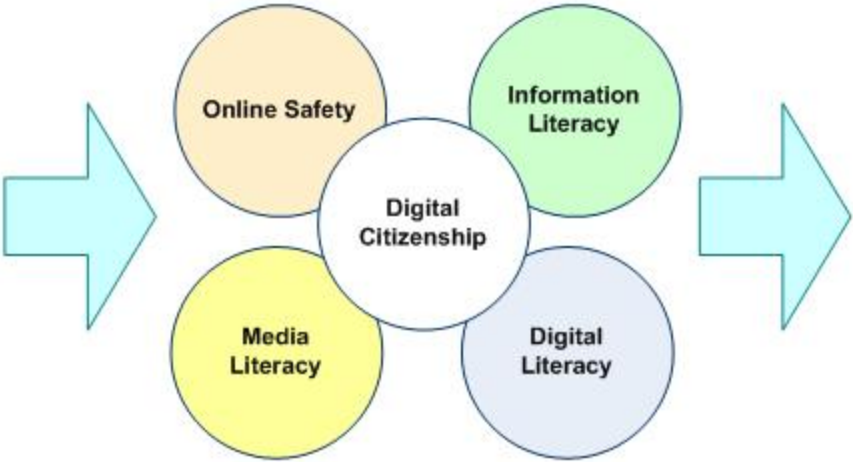
- Cybersafety**
- Personal information
 - Digital profile/privacy
 - Social networking
 - Cyberbullying
 - Gaming
 - Security/malware
 - Copyright
 - Etc.

- Cybercitizenship**
- Responsibility online
 - Member of community
 - Community policing
 - Respect for oneself
 - Respect for others
 - Reporting crime
 - Law online & offline
 - Etc.

- Digital Literacy**
- Operating systems
 - Internet structure
 - How applications work
 - Information security
 - How email works
 - Effective searching
 - Mobile capability
 - Etc.

- Information Literacy**
- How to research
 - Analysing information
 - Critical thinking
 - Effective searching
 - Attribution/plagiarism
 - Copyright
 - Construct knowledge
 - Etc.

- Media Literacy**
- Journalism ethics
 - Detecting bias
 - Doing research
 - Validity of information
 - Search skills
 - Global information
 - Privacy
 - Etc.



2009 There is a shift in terminology as topics become better integrated. Still somewhat silo'd but now with a core of digital citizenship.



2010 Now HW has a truly dynamic flow of learning objectives centred around a core of digital citizenship. There are no more silos of different disciplines but an integrated holistic learning objective.